

James E. Hatchett, Jr.

Audio Production

Post-Production

Bridgette Hammers

Recorded on April 5, 2017
Christian Rock

Band Members

Bridgette Hammers
Zack Lopez
Trey Foote
Cassidy Croteau

Audio Production Team

James Hatchett
Mixing Engineer

Colten Marsh
Recording Engineer

Tony Smith
Producer

Bridgette Hammers

"Grave Clothes"

This song was recorded at The Art Institute of Dallas on April 25, 2017.

Bridgette Hammers and her band were nice enough to stop by to grace us with their presence. There were a lot of microphones needed to pull off a great recording. I was tasked with mixing this session once it was done. It was challenging but very rewarding once it was complete.

I mixed this song very carefully and intently. My main goal was to make the song feel wide, full and rich. I panned different guitar strings left and right to give a more dynamic range. The volume and panning was key in this piece. I knew I had to establish that before adding any special effects to sweeten the sound more. I had to tone down the drums tremendously in order to not have them overcome the rest of the instruments. It would stick out in front and become a distraction to the listener. So, ultimately, I let the overhead signal of the drum kit become the main source of percussion. This was done to ensure the balance of the mix. Bridgette has a rich and beautiful voice that really didn't take as much processing as everything else. I merely added a small church reverb to make her voice bigger and spacious.

Towards the end of the session, Bridgette taught us the very special meaning of her song. It is a reinterpretation of the story of Lazarus. This beautiful song is based on becoming reborn in Christ by stripping away whatever is dead to you or holding you back, hence the term, "Grave Clothes".

ORIGINAL TEMPO
OF CLUCK:
150 BPM

BASED on John 6
*WHEN LAZARUS ROSE FROM THE DEAD, HE HAD TO STRIP
AWAY THE CLOTHES HE WAS BURIED IN. THIS SONG IS BASED
ON BECOMING REBORN IN CHRIST & STRIPPING AWAY WHAT
EVER IS DEAD TO YOU OR HOLDING YOU BACK FROM CHRIST. *

Title: "GRAVE CLOTHES" Date: 4/25/17 Time: 10 AM - 12 PM
 Project: PORTFOLIO RECORDING Artist: BRIDGETTE HAMMERS
 Producer: TONY SMITH Engineer: C. MARSH, J. HATCHETT
 Format of Tracking: MULTI TRACK

"GRAVE CLOTHES"
(WHOLE BAND)

* 7

"GRAVE CLOTHES"
(GTR x KEYS)
OVERDUB

Take	Slate	Start	End	Discard	Keep	Value	Notes	Producer
1	G.G.#1	00:00	01:11	✓			STOPPED @ 1:11; RESET BPM TO	
2							132	
3	G.G.#2	01:21	06:21		✓		NOISE IN GTR D1 (TRK 11); INTRO	
4							INTO SOUNDED CHOPPY; RECONSIDERING	
5							MIC PLACEMENT OF DRUM KIT (OH'S	
6							↓ HAT); HAT TOO HOT	
7	G.G.#3	06:22	11:17		✓		RESET BPM TO 134; CHANGED	
8							POSITION OF HI HAT MIC (451);	
9							SOUNDS SOFTER & SMOOTHER NOW;	
10	XXXXXXXX	XXXXXXXX					NOISE EXISTS IN GTR D1 (TRK 11)	
11							DRUMS WERE OFF 4-BIT ON THE	
12							BRIDGE OF SONG, TOWARDS CHORUS	
13	G.G.#4	11:20	11:35	✓			ADDED KICK DRUM TO AVIOM	
14							(CHANNEL OUTPUT #1 to AVIOM #11);	
15							STOPPED @ 11:35	
16	G.G.#5	11:50	12:02	✓			STOPPED @ 12:02; FIXING	
17							ISSUES w/ CLUCK TRACK	
18	G.G.#6	12:10	17:07		✓		BEST TAKE YET! FLAWLESS	
19							PERFORMANCE BY ENTIRE BAND;	
20							OVERDUB w/ GTR + KEYS (D1)	
21							ON G.G.#6;	
22	G.G.O#2						TRK #16, TAKE #4, PLAYLIST #2	
23							THERE IS NOISE PRESENT IN	
24							"GTR CHA 02"	
25	G.G.O#3	14:10	15:35				OVERDUB OF GTR LEAD;	
26							MISSED A FEW NOTES DURING	
27							PERFORMANCE	
28	G.G.O#4						CHORUS + BRIDGE w/ GTR LEAD	
29		14:06	17:07				02	

MIX DOWN

The Art Institute Dallas

Studio Track Sheet

Page _____ of _____

Title: "GRAVE CLOTHES"

Date: 7/25/17 Time: 1:00 PM

Project: PORTFOLIO II

Studio: AI FOLEY LAB

Client: BRIDGETTE HAMMERS

Artist: BRIDGETTE HAMMERS

Producer: TONY SMITH

Engineer: J. HATCHETT ; C. MARSH
(MIXING) (RECORDING)

Pro Tools version and interface PRO TOOLS HD 10

Assistants: _____

Sample Rate: 48 kHz Bit Depth: 24 BIT Time Code: LTC Lock Format: _____

Production genre: CHRISTIAN ROCK Outboard: _____

Production Notes: MIXDOWN OF "GRAVE CLOTHES"; USED 3RD TAKE AS THE BEST RECORDING

1	2	3	4	5	6	7	8
<u>KICK IN</u> • EQ - LF: 103 Hz - LMF: 299 299 Hz - HMF: 3.5 kHz	<u>KICK OUT</u> • EQ - LMF: 600 Hz GAIN: -6 dB GAIN: 6.1 dB	<u>SNR TOP</u> • EQ - HIGH PASS - MF: 632.5 Hz GAIN: -11.2 dB	<u>SNR BOT.</u> • EQ - HIGH PASS - HMF: 4.5 kHz GAIN: 10.2 dB	<u>HH</u> • EQ - HIGH PASS - HMF: 2.0 kHz GAIN: 6 dB	<u>TOM</u> • EQ - LF: 130 Hz GAIN: 6 dB	<u>OH L</u> • PAN LEFT: 100% • EQ - MF: 1.04 kHz GAIN: 6.7 dB	<u>OH R</u> • PAN RIGHT: 100% • EQ - MF: 1.04 kHz GAIN: 5.9 dB
Buss:	Buss:	Buss:	Buss:	Buss:	Buss:	Buss:	Buss:
9	10	11	12	13	14	15	16
<u>DRUM AUX</u> • VOL: -1.7 dB	<u>BASS DI</u> • EQ (LOW PASS) - LMF: 203.1 Hz GAIN: 4.4 dB	<u>BASS RE-AMP</u>	<u>BASS AUX</u> • VOL: -4.2 dB	<u>GTR DI</u> • EQ - LMF: 349.7 Hz GAIN: 4.4 dB	<u>GTR CHORDS</u> • EQ - HMF: 2.39 kHz GAIN: 6.5 dB	<u>GTR LEAD</u> • HIGH PASS: 761 Hz • EQ - HMF: 2.04 kHz GAIN: 5 dB	<u>GTR AUX</u> VOL: 0 dB
Buss:	Buss:	Buss:	Buss:	Buss:	Buss:	Buss:	Buss:
17	18	19	20	21	22	23	24
<u>VOX LEAD</u> • P-VERB - SHAW GURUD (15%) GAIN: -2.3 dB • EQ - HMF: 3.03 kHz	<u>MASTER</u> • VOL: -1.5 dB						
Buss:	Buss:	Buss:	Buss:	Buss:	Buss:	Buss:	Buss:
GAIN: 6 dB							

SHUFFLE SPOT SLIP GRID

12:11.521 Start 12:11.521 End 17:07.993 Length 4:56.472

Cursor 12:29.354 147841

Grid 0:01.000 Nudge 0:01.000

TRACKS

dmx, basx, gutrx, KcIN, KcO, SnrT, SnrB, snvr, HH, Tm1, OH L, OHR, BsDI, BRA, GTR, GtrC, G02, VOX, Mst1, K02, KysA, G02, ScrV, Clc1

Bars|Beats 417 433 449 465 481 497 513 529 545 561 577 593 609 625 641 657 673

Min:Secs 12:30 13:00 13:30 14:00 14:30 15:00 15:30 16:00 16:30 17:00 17:30 18:00 18:30 19:00 19:30 20:00

Samples 65000000 70000000 75000000 80000000 85000000 90000000 95000000 100000000 105000000

Tempo + Default: 4/4

Meter

Markers + take 3

TRACK	INSERTS A-E	SENDS A-E	I/O	NAME	LEVEL
Kick IN			A 1 Aux 1	Kick IN_06-01	0 dB
Kick Out			A 2 Aux 1	Kick Out_06-01	0 dB
Snare Top		2	A 3 Aux 1	Snare Top_06-01	0 dB
SnareBotom			A 4 Aux 1	Snare Bottom_06-01	0 dB
snareverb			Bus 21 Aux 1		+1.0
HH			A 5 Aux 1	HH_06-01	0 dB
Tom 1			A 6 Aux 1	Tom 1_06-01	0 dB
OH L			A 7 Aux 1	OH L_06-01	0 dB
OH R			A 8 Aux 1	OH_06-01 R	0 dB
Bass DI		7	A 9 basax	Bass DI_06-01	0 dB
BassReAmp			A 10 basax		
GTR DI			A 11 Ax1.1	GTR DI_06-01	0 dB
GuitarChrds			A 12 Ax1.1	GuitarChords_01-01	-8.5 dB
GtrGtrLd.02			B 3 BO12	Guitar Guitar Lead.02_06	0 dB
VOX Lead			A 15 BO12	VOX Lead_06-02	+3.5 dB
				VOX Lead_06-03	+3.5 dB
Master 1			Built-inOpt1-2		vol -2.5
Keys DI.02			A 13 BO12		

GROUPS

<ALL>, drums, guitar, bass

CLIPS

Bass, GTR, GtrC, G02, VOX, Mst1, K02, KysA, G02, ScrV, Clc1

